Hallettsville Playday Association
2026/202 RULEBOOK

GENERAL MEMBERSHIP

1. All contestants entry age as of **July 1, 2026**.
2. All contestants must be in good standings with HPA.
3. Every contestant must obtain an HPA membership. No exceptions.
4. A signed release of liability is required before participation is allowed.
5. AGE GROUPS:
   MUTTON BUSTIN': Boys and Girls (2-7) and under as of July 1 of each year and 55 pounds or less.
   DUMMY ROPING (2-8): Boys and Girls as of July 1 of each year.
   CHUTE ROPING (4-12): Boys and Girls as of July 1 of each year.
   BREAKAWAY ROPING – TIEDOWN ROPING – RIBBON ROPING: Boys and Girls as of July 1 of each year.
   JUNIORS 4-12
   SENIORS 13-18 (Must be a student enrolled in high school.)
   Speed events not to start before 10am.
   LEADLINE: Boys and Girls 2-6 years of age or inexperienced rider.
   PEEWEE (4-6) UNASSISTED: Boys and Girls 4-6 as of July 1 of each year.
   INTERMEDIATE (7-8): Boys and Girls 7-8 as of July 1 of each year.
   SUB-JUNIORS (9-10): Boys and Girls 9-10 as of July 1 of each year.
   JUNIORS (11-13): Boys and Girls 11-13 as of July 1 of each year.
   SENIORS (14-18): Boys and Girls 14-18 as of July 1 of each year. (Must be a student enrolled in high school.)

DUES

1. The annual membership dues for contestant members shall be $20 per contestant. Membership dues must be paid at the time of entry of the first playday. No new members taken after the 2nd playday of the series – exception leadline as no scores are kept.
2. Office fee is $15 per contestant per playday.
3. Pre-Entry ONLY. Books close 11pm on Wednesday before each playday. Late fee is $50 per contestant. No entry will be taken after draw is posted.
4. ENTRY FEES:
   Mutton Bustin' - $45
   Leadline - $45
   Speed (Figure 8, Cloverleaf, and Poles) - $15 EACH ($45 for all)
   Dummy Roping - $30
   Chute Roping - $40
   Breakaway Roping, Tiedown Roping, and Ribbon Roping - $40 EACH ($120 for all)

ALL CONTESTANT RULES

1. To participate in HPA approved playday events/series a contestant must present to the HPA board the following:
   - A properly filled out membership/release of liability.
   - Dues in full.

- A copy of contestant birth certificate. (HPA will not keep a copy however, HPA will verify.) This is a onetime per series verification.
- A copy of current negative coggins for the horse(s) contestant will be participating with. (HPA will not keep a copy however, HPA will verify.) This is a onetime per series verification.
- Properly completed entry form and dues are required from all contestant members before they are able to participate in any event/playday.

2. A contestant may receive a no time in an event and/or disqualified from the current playday and/or association with NO REFUNDS for the following:
    - Falsification of name, age, or signature of parent/guardian, or failure to comply with any HPA rules.
    - Contestant is not present and ready when called three times. It will be assumed the contestant is not present. (In order to change position because more than one contestant is riding the same horse, please notify HPA by email or Facebook message at time of entry.)
    - Cheating or attempting to cheat. The attempt to fix, threaten, bribe, or harass the playday series/members/board in or out of the arena.
    - Smoking in the arena/Expo building.
    - Conduct or speech of any kind detrimental to the sport of rodeo or HPA in or out of the arena, including but not limited to motels/hotels, restaurants, social media, etc. such as profanity, fighting, or quarreling, failure to pay bills, bad checks, vandalism, theft, mistreatment of stock, or being boisterous.
    - Entering pens of drawn stock without consent or presence of HPA board member/judge.
    - Contestant, contestant's parents, family, or friends causing ANY unnecessary disturbance, such as quarreling with officials/board member/fellow HPA members, using profanity, etc. at ANY HPA playday/event.
    - Failure to comply with HPA dress code.
    - Failure to comply with HPA facility/ground rules.
    - Any electrical device attached to animal. (This does not include decorative lights for costume purposes, etc.)
    - Contestant or any person uses an object to whip or strike the contestant's horse on the premises in an abusive manner.
    - ANY non-sportsman like behavior.
    - Contestant and/or parents of contestant call the rodeo secretary/HPA board members to see how and if a contestant placed at an event. Points and times of playdays/events will be posted before the next HPA playday/event on HPA website and/or Facebook page.
    - Contestant (18 and older) or parents/legal guardian of contestant are welcome to write the organization (PO Box 845 – Hallettsville, TX 77964) regarding ANY discrepancies of points, show results, awarding of prizes, complaints, etc. accompanied with a $50 fee. If complaint is found valid your money will be returned however, if the board denies your claim, you will be notified in writing (please include correct mailing address with claim) and your money forfeited.

DRESS CODE

1. The dress code will be enforced in ALL age groups/events, including Leadline, Dummy Roping, and Mutton Bustin'. This dress code is in place to ensure the safety of ALL participants. If a contestant is not in dress code, it will result in a disqualification.
    - Jeans must be worn.

- Shirts without collars and long sleeves and tank tops are acceptable however, NO spaghetti straps, halter tops, or similar designed tops deemed inappropriate by HPA board are allowed.
- Boots or shoes with defined heels must be worn – NO tennis shoes while participating in any event on horseback – exception leadline.

INHUMANE TREATMENT OF LIVESTOCK

1. Deliberate inhumane treatment of livestock **WILL NOT BE TOLERATED** anywhere on the rodeo grounds. A minimum fine of $50 will be assessed for each offense, not to exceed $200 per offense and/or disqualification from the current and/or future playday and may receive a no time in that event. HPA board will call an onsite meeting immediately, if possible, to discuss the fine amount and contestant will be notified directly after the meeting of board findings. If fine is issued contestant/contestant parents will be addressed by the arena judge, president, or vice president with amount of fine and/or disqualification and no time. The HPA secretary will keep log of all fines issued by contestant name and amount of fine.

FACILITY/GROUND RULES

1. Horses and other animals may only be tied in designated areas.
2. All dogs must be on a leash.
3. No alcoholic beverages.
4. No glass containers.
5. No open flames.
6. Observe any special parking notices.
7. Any person under 18 must be accompanied by parent or authorized chaperone while attending any HPA playday/event.
8. Must respect facility and its residential neighbors with minimal outside noise and trach. PLEASE PICK UP AFTER YOURSELF, CHILDREN, ANIMALS, ETC.
9. Animal waste, feed, and bedding materials must be removed from the buildings after each playday/event.
10. Every HPA member will help clean up after each playday/event.
11. No hoverboards, self-balancing scooters, scooters, etc.

WORK POINTS

1. HPA will only require work points for scholarship applicants, however, if anyone would like to help it would be greatly appreciated.
2. Every membership must sell required number of raffle tickets and turn in all money by stated due date to be eligible for year-end awards – **there will be NO exceptions**.

HORSELESS EVENT RULES

1. **GENERAL**
    - Must participate in 5 of 6 playdays to be eligible for year-end award(s).
    - All contestants who meet requirements will receive year-end award(s).
    - Goodie bags are given daily to all Mutton Bustin' and Dummy Roping.
    - Contestants will receive year-end prize(s).
    - Chute roping jackpotted 40%.
    - Pre-Entry is required for all events – Late fee $50 – No entry after draw is posted.

- The judge's ruling will be final.

2. **EVENT PLACING – MUTTON BUSTIN, DUMMY ROPING, AND CHUTE ROPING**

1st place = 10 points	6th place = 5 points
2nd place = 9 points	7th place = 4 points
3rd place = 8 points	8th place = 3 points
4th place = 7 points	9th place = 2 points
5th place = 6 points	10th place = 1 point

3. **MUTTON BUSTIN'**
   - Contestants will be 2-7 years old and under and 55 pounds or less.
   - The full arena will be used. IN the instance LEA bucking chutes are not in, portable chutes will be used.
   - Mutton Bustin' contestants are expected to follow dress code. Additionally, helmet and protective vest MUST be worn and will be provided. Parent/Guardian MUST assist contestant in putting helmet and vest on and taking it off.
   - Time starts when sheep's hooves hit the dirt out of the chute. Time stops when any part of contestant hits the ground.
   - Contestant must compete on sheep drawn.
   - One timekeeper. One field judge. Judge's ruling is final.
   - Daily ribbons will be given.
   - No re-ride for a force fall. If contestant is centered on the sheep's back and sheep falls that may constitute a re-ride. Judge's ruling is final.
   - There will be no year-end ties. Year-end ties will be broken by an average of scores for the entire series. Most scored points win.
4. **DUMMY ROPING**
   - Contestants will be 2-8.
   - Dummy will be a calf head.
   - The only legal catch is around the neck.
   - No "fishing" is allowed. Fishing is defined as not immediately pulling the slack after the throw of the rope. There will be one warning per playday. The judge's ruling is final.
   - When the rope is not in contact with any part of the calf head the catch is considered illegal.
   - Stepping over the barrier line before the try is completed will be considered a missed try.
   - The roper's name will be called f3 times. If after 3 calls the roper is not at the barrier line and ready to rope, he/she will be disqualified.
   - The judge will make and determine his/her mark (barrier line) – Start at 5 foot from toes to dummy's front shoulder – move in 1 foot increments.
   - Judge's ruling is final.
   - There will be no year-end ties. Year-end ties will be broken by an average of catches.
5. **CHUTE ROPING**
   - Contestants will be 4-12.
   - A legal catch is a bell collar catch only. Judge's ruling is final.
   - Contestant must compete on calf drawn.
   - Only one loop may be used.
   - Contestant will be positioned behind the barrier line. Barrier line will be clearly marked.

- Contestant must verify judge is ready and notify the chute gate puller on their signal for the release of the calf.
- One or more timekeeper. One or two field judge(s).
- There will be no daily tie. Daily tie will be broken by a rope off.
- There will be no year-end ties. Year-end ties will be broken by an average of times for the entire series.
- Jackpotted at 40%. Payout is rounded to the nearest dollar. Payout percentage and/or year-end awards may be changed during the playday series at the discretion of the HPA board.
- The following payout will be used:

1-5 contestants = 1 money – 100%
6-10 contestants = 2 monies – 60%/40%
11-15 contestants = 3 monies – 50%/30%/20%
16-20 contestants = 4 monies – 40%/30%/20%/10%
21-25 contestants – 5 monies – 32%/26%/20%/14%/8%
26+ contestants – 6 monies – 29%/24%/19%/14%/9%/5%

- Should there be no qualifying times/scores; the jackpot money will revert back to HPA for year-end prizes.

EVENT RULES – SPEED

1. Must participate in 5 out of 6 playday to be eligible for speed year-end prizes.
2. Must participate in all 3 speed events per playday to be eligible for year-end prizes.
3. Must run in your own age group according to your age as of July 1, 2025.
4. Daily ribbons will be given in each event to contestants participating in each of the following classes: PEEWEE, INTERMEDIATE, SUB-JUNIOR, JUNIOR, and SENIOR
5. All contestants who meet requirements will receive year-end award(s).
6. The judge's ruling is final.
7. Daily Hi-Point and Reserve Hi-Point prizes will be given in each age group with the exception of Leadline. Each contestant in Leadline will receive a daily prize.
8. No re-runs for equipment or tack failure.
9. Once horse enters the arena contestant is given one minute to start run. Should contestant not cross timer in one minute contestant will be given a no time.
10. The drag will be announced at the start of every playday and will be based on arena conditions and will not change throughout the playday.
11. Should timer fail for any reason or re-run given, the re-run will be taken as is.
12. Pre-Entry is required for all events – Late fee $50 – No entry after draw is posted.
13. There will be no ties for the day and year-end. Day ties will be decided on an average of daily times. Contestants receiving times in every event will place higher than a contestant who receives any no times. Year-end ties will be decided on an average of times for the entire series. Again, contestants receiving times in every event will place higher than a contestant who receives any no times.

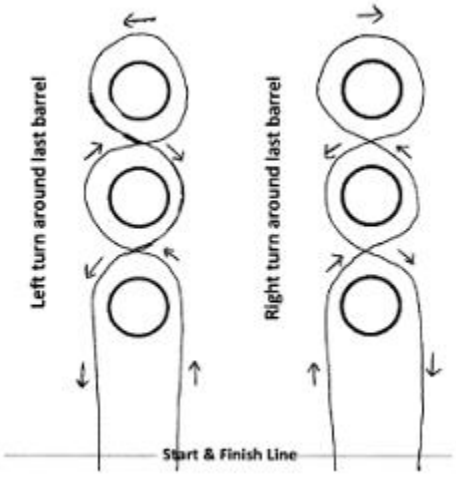
LEADLINE 2-6 OR INEXPERIENCED RIDER

1. May be led from the ground or another horse and rider.
2. May complete patterns unassisted at the discretion of parent/legal guardian however there still must be someone 18 years of age or older in the arena with contestant at all times.

3. A contestant in Leadline may not compete in a "ride alone" class. If the contestant is capable of riding alone they should not compete against the Leadline group.
4. Will be run with all 3 events in the arena at the same time starting with figure 8's, cloverleaf, and poles.
5. No times are given to Leadline class.
6. Goodie bags are given daily.
7. Contestants will receive year-end prize(s).

FIGURE 8 BARREL RACE

1. Contestants:
   PEEWEE 4-6 UNASSISTED
   INTERMEDIATE 7-8
   SUB-JUNIOR 9-10
   JUNIOR 11-13
   SENIOR 14-18
2. Barrels:
   - The first barrel shall be a minimum of 21 feet from the starting line and the three barrels are to be spaced 60 feet apart.
   - No barrel may be closer than 20 feet from any arena fence.
   - The barrels will be placed by HPA board or someone appointed by HPA board.
   - Location will be permanently marked (1st and last barrel).
   - Barrels will be marked to be easily seen by horse and rider.
3. Pattern:
   - Contestant will start from behind the starting line, run to the left or right of the first barrel then continues the figure 8 pattern.
   - If contestant backs up, it is considered a broken pattern. Pattern run must be in all forward motion.
   - The time starts when contestant crosses starting line and stops when contestant crosses it on the way back after running the pattern correctly.
   - Contestant must handle his/her own horse. No leadline can be used.

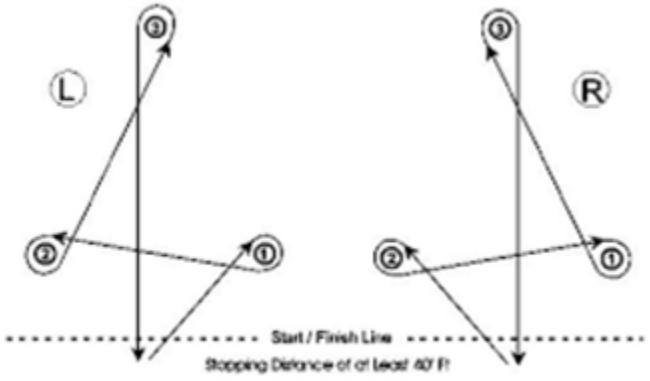


4. Penalties:
   - A five-second penalty for each barrel knocked over. If contestant knocks over a barrel and it stands up again on its other end, it will be the same as knocking it over.
5. Disqualification and No Time:

- Contestant breaks the pattern.
- Leadline used.
- Contestant commits any offense listed under HPA Rulebook.
- Contestant does not remain mounted for the entire run.
- Contestant crosses the starting line while running the pattern other than crossing to start or finish the run.

CLOVERLEAF BARREL RACE

1. Contestants:
   PEEWEE 4-6 UNASSISTED
   INTERMEDIATE 7-8
   SUB-JUNIOR 9-10
   JUNIOR 11-13
   SENIOR 14-18
2. Barrels:
   - The barrels will be placed at least 15 feet from fence but will conform to the arena conditions as decided by HPA board.
   - The barrels will be placed by HPA board or someone appointed by HPA board.
   - Location will be permanently marked.
   - Barrels will be metal and marked to be easily seen by horse and rider.
3. Pattern:
   - Contestant will start from behind the starting line, run around barrel number 1, then around barrel number 2, and continue around barrel number 3, finishing by crossing the starting line on the way back.
   - This pattern may be altered by starting with number 2 barrel, then to number 1, and continue around barrel number 3, finishing by crossing the starting line on the way back.
   - If contestant backs up, it is considered a broken pattern. Pattern run must be all in forward motion.
   - The time starts when contestant crosses starting line and stops when contestant crosses it on the way back after running the pattern correctly.
   - Contestant must handle his/her own horse. No leadline can be used.

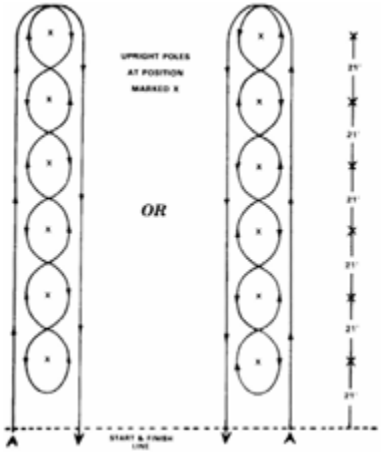


4. Penalties:
   - A five-second penalty for each barrel knocked over. If contestant knocks over a barrel and it stands up again on its other end, it will be the same as knocking it over.
5. Disqualification and No Time:
   - Contestant breaks the pattern.

- Leadline used.
- Contestant commits any offense listed under HPA Rulebook.
- Contestant does not remain mounted for the entire run.
- Contestant crosses the starting line while running the pattern other than crossing to start or finish the run.

POLE BENDING

1. Contestants:
   PEEWEE 4-6 UNASSISTED
   INTERMEDIATE 7-8
   SUB-JUNIOR 9-10
   JUNIOR 11-13
   SENIOR 14-18
2. Poles:
   - The first pole is to be 21 feet from the starting line and each of the six poles shall be 21 feet apart.
   - The poles will be placed by HPA board or someone appointed by HPA board.
   - Location will be permanently marked (1st and last pole).
   - Poles will be easily seen by horse and rider.
   - Poles will be mounted on flexible base.
3. Pattern:
   - Contestant may start either to the lift or the right of the first pole and then run the remainder of the pattern accordingly.
   - If contestant backs up, it is considered a broken pattern. Pattern run must be all in forward motion.
   - If contestant's horse breaks the pattern by stepping across anywhere between the first to the last pole or from the last pole to the start line, it is considered a broken pattern.
   - Contestant must handle his/her own horse. No leadline can be used.



4. Penalties:
   - A five second penalty for each pole knocked over. If contestant knocks over a pole and it stands up again on its other end, it will be the same as knocking it over.
5. Disqualification and No Time:
   - Contestant breaks the pattern.
   - Leadline used.

- Contestant commits any offense listed under HPA Rulebook.
- Contestant does not remain mounted for the entire run.
- Contestant crosses the starting line while running the pattern other than crossing to start or finish the run.

SPEED EVENT PLACING

1st place = 10 points	6th place = 5 points
2nd place = 9 points	7th place = 4 points
3rd place = 8 points	8th place = 3 points
4th place = 7 points	9th place = 2 points
5th place = 6 points	10th place = 1 point

EVENT RULES – JUNIOR AND SENIOR ROPING

1. Must participate in 5 out of 6 playdays to be eligible for roping year-end prize(s).
2. Roper can only enter once per event.
3. Judge's ruling is final.
4. Jackpotted 40%.
5. No re-runs for equipment or tack failure.
6. The arena should be kept clear of congestion in consideration and safety for all. DO NOT call for stock unless the arena is clear.
7. Will drag if needed.
8. Pre-Entry is required for all events – Late free $50 – No entry after draw is posted.
9. There will be no ties for the day and year-end. Day ties will be decided in a rope off. Year-end ties will be decided on an average of times for the entire series. Contestants receiving times in every event will place higher than a contestant who receives any no times.

BREAKAWAY ROPING

1. Contestants:
   JUNIOR 4-12 – Jackpotted 40%
   SENIOR 13-18 – Jackpotted 40%
2. Run:
   - A legal catch is a bell collar catch only. Judge's ruling is final.
   - The rope must be tied with a string to the saddle horn at the end of the rope. (Must use string provided by HPA.)
   - A rag or handkerchief of contrasting color to the rope's color must be attached to rope at the rope's end.
   - Contestant must compete on calf drawn.
   - Contestant must stay mounted until calf breaks string.
   - Only one loop may be used.
3. Official:
   - One or two timekeeper(s).
   - One or two field judge(s).
4. Disqualification and No Time:
   - Contestant commits any offense listed under HPA rulebook.
   - Roper fails to rope calf.
   - Roper breaks string with his/her hand (etc.).

- Hazing of cattle will be determined by judge(s) and HPA board.
- Contestant is not mounted when calf breaks string.
- Rag/Handkerchief is not attached to the rope at rope's end.
- Roper loses or breaks rope.
- Horse or rider or animal's front feet enters gate at catch pen during run. In Breakaway, calf must break the rope from saddle horn before entering catch pen. Calf cannot be drug out of catch pen.
- Person pushing follows animal out of chute in the act of tailing cattle.
- Rope goes over animal's nose before neck rope comes off.

5. Re-Run:
    - If re-run is given, any penalties incurred during original run will be added to re-run time.
    - If roper does not ask for calf, he/she must stop his/her horse as soon as possible without throwing his/her rope and re-run will be given. If contestant throws his/her rope, he/she will forfeit his/her re-run.
    - Roper can be fouled at barrier by calf, neck rope, or mechanical malfunction. If a roper is fouled, he/she must pull up immediately without throwing his/her loop.
6. Penalties:
    - 10 second penalty for breaking or beating the barrier, if barrier is used.
7. Gates:
    - Gates will be closed unless stated otherwise by judge(s).

TIEDOWN ROPING

1. Contestants:
   JUNIOR 4-12 – Jackpotted 40%
   SENIOR 13-18 – Jackpotted 40%
2. Run:
    - Catch as catch can with rope while mounted on horse. Rope must hold calf until roper has his/her hands on the calf.
    - Junior age group ONLY, after 30 seconds there will be someone to assist (appointed by HPA judge/board).
    - Contestant must adjust rope and reins in a manner that will prevent horse from dragging calf. If horse drags calf excessively, flag judge may give contestant a no time and a fine for animal mistreatment may be assessed.
    - Contestant must receive no assistance of any kind from anyone, except to start his/her calf, unless judge rules otherwise before the event class starts.
    - After roping calf, roper must dismount, go down rope, throw calf by hand and cross and tie any three of the calf's feet.
    - If calf is down when roper reaches it, the calf must be let up to a vertical position with at least three feet dangling underneath and then be thrown by hand. Exception: Junior class and girls do not get the calf to its feet may be given a 10 second penalty.
    - If roper's hand is on the calf when the calf falls, calf is considered thrown by hand.
    - A legal tie shall consist of one or more wraps and a half hitch, with at least one wrap around all three feet.
    - The field judge will pass on the tie, timing 6 seconds from the time the horse takes his first step forward after the roper has remounted and puts slack in rope.

- Tie must hold until passed on by the judge, and roper may not touch pigging string after signaling for time during the 6 second time period.
- Rope will not be removed from calf and rope must remain slack until judge has passed the tie.
- Contestant must compete on calf drawn.
- Neck rope must be in use. Keeper is optional.

3. Officials:
    - One or two timekeeper(s).
    - One or two field judge(s).
4. Disqualifications and No Time:
    - Contestant commits any offense listed under HPA Rulebook.
    - Roper fails to rope calf.
    - Any intentional hazing past the score line.
    - Roper loses or breaks rope.
    - Horse or rider or animal's front feet enter gate at catch pen during run. Calf cannot be drug out of catch pen.
    - Person pushing follows animal out of the chute in the act of tailing cattle.
    - Rope goes over animal's nose before neck rope comes off.
    - Tie becomes loose; calf gets up before tie is ruled fair or tie is ruled illegal.
    - Roper touches rope or jerks line prior to remounting horse in an attempt to train the horse.
5. Re-run, Penalties, Gates:
    - (Same as Breakaway)

RIBBON ROPING

1. Contestants:
   JUNIOR 4-12 – Jackpotted 40%
   SENIOR 13-18 – Jackpotted 40%
2. Stock:
    - While the calf is in the chute, a short length of ribbon about ½ inch wide and 10 inches or more in length will be fastened to the calf's tail.
3. Roper:
    - After the calf is roped, only the roper's runner removes ribbon from calf's tail and runs back across the flag line for a time.
    - Ribbon flag line will be at the discretion of the judge, but no closer than the score line and must be marked clearly.
    - Roper cannot rope calf until the horse crosses ribbon flag line.
    - Roper/runner must hand ribbon to the judge immediately after run.
    - Contestant must compete on calf drawn.
    - Only one loop may be used.
    - Catch as catch can with rope while mounted on horse. Rope must hold calf until roper has his/her hands on the calf.
    - Neck rope must be used. Keeper is optional.
    - This is a roping event, and roper must find his/her own runner (runner must be an HPA member). Runners DO NOT qualify for daily or year-end prizes.
4. Officials:

- One or two timekeeper(s).
- One or two field judge(s).

5. Disqualifications and No Time:
    - Contestant commits any offense listed under HPA Rulebook.
    - Roper fails to rope calf.
    - Any intentional hazing past the score line, except for mugger in ribbon roping.
    - Roper loses or breaks rope.
    - Horse or rider or animal's front feet enters gate at catch pen during run. Ribbon calves cannot be drug out of catch pen. Ribbon muggers cannot enter catch pen to block calf.
    - Person pushing follows animal out of chute in the act of tailing cattle.
    - Rope goes over animal's nose before neck rope comes off.
    - Contestant receives assistance during the run from someone other than his/her runner.
    - Roper throws ribbon on the ground or does not hand to judge as stated.
6. Re-run
    - If re-run is given, and penalties incurred during original run will be added to re-run time.
    - If roper does not ask for calf, he/she must stop his/her horse as soon as possible without throwing his/her rope and re-run will be given. If contestant throws his/her rope, he/she will forfeit his/her re-run.
    - Roper can be fouled at barrier by calf, neck rope, or mechanical malfunction. If roper is fouled, he/she must pull up immediately without throwing his/her loop.
    - If no ribbon on calf's tail, grab hair off of calf in place of the ribbon.
7. Penalties, Gates:
    - (Same as Breakaway.)

ROPING EVENT PLACING

1st place = 10 points	6th place = 5 points
2nd place = 9 points	7th place = 4 points
3rd place = 8 points	8th place = 3 points
4th place = 7 points	9th place = 2 points
5th place = 6 points	10th place = 1 point

ROPING JACKPOT PAYOUT

A payout will be given in each roping event, based on entry fees. The current payout is 40%. Payout is rounded to the nearest dollar. Payout percentage and/or year-end awards may be changed during the playday series at the discretion of the HPA board.

The following payout will be used:

1-5 contestants = 1 money – 100%
6-10 contestants = 2 monies – 60%/40%
11-15 contestants = 3 monies – 50%/30%/20%
16-20 contestants = 4 monies – 40%/30%/20%/10%
21-25 contestants – 5 monies – 32%/26%/20%/14%/8%
26+ contestants – 6 monies – 29%/24%/19%/14%/9%/5%

Should there be no qualifying times/scores; the jackpot money will revert back to HPA for year-end prizes.

GENERAL RULES

1. Good sportsmanship is expected at all times.
2. HPA reserves the right to refuse membership/entry to anyone.
3. If contestant's horse kicks, they will be REQUIRED to tie a red ribbon on the horse's tail so that it is visible to everyone. Ribbon will be provided if needed.
4. Return check fee will be $30.
5. Re-runs are at the discretion of the arena judge.
6. Judge's ruling is final.
7. HPA/Lava Exposition Center (LEA) assumes NO RESPONSIBILITY or LIABILITY for any injury or damage to any person or stock of any owner, contestant(s), assistant(s), etc.
8. A judge/HPA board member may dismiss any competitor at any time they feel a child, horse, leader, etc. is in danger.
9. Keep arena clear of congestion to avoid accident/injury and so all are safe.
10. Keep alley way and area behind the alley way clear of congestion to avoid accident/injury and so all are safe.
11. NO buyouts.
12. Late fee will be charged at $50 per contestant for any entry taken after books close. Books close Wednesday before each playday at 11pm. No entry will be taken once draw is posted.

SCHOLARSHIP

Ann Mary Vaughn Williams was a constant supporter of HPA. As a fifth-generation cattle rancher sharing the western lifestyle with the next generation of cowboys and cowgirls was close to her heart. Ann Mary supported the HPA with donations, volunteering her time and talents, and cheering on the contestants at HPA events. The Ann Mary Vaughn Williams Scholarship honors her memory by rewarding deserving young contestant(s) that share(s) her values of hard work, volunteerism, generosity, and kindness.

Eligibility

To be eligible for scholarship contestants must:

- Be a current HPA member in good standings.
- Be enrolled in high school as a senior graduating the year of the HPA season end with passing grades.
- Complete and submit the scholarship application by the deadline.
- Meet eligibility requirements for year-end awards as outlined in the HPA Rulebook.
- 50 work points (applicant ONLY).

Evaluation

Application will be evaluated by the HPA Scholarship Committee (formed of current HPA board members/corral crew). In the event that an applicant is an immediate family member of a director, that director will be excluded in their evaluation, and from the final vote.

Presentation

The scholarship(s) will be presented at the HPA awards banquet. The contestant(s) high school will be notified so that recognition can be given at the school's awards banquet. Money provided with proof of enrollment.

Scholarship Availability

A minimum of three $500 scholarships.

YEAR END PRIZES

Prizes will be determined by the HPA board at the close of each season.

- All speed age groups with 10 or more contestants will receive top 10 buckles as voted by HPA board 2020.
- All speed age groups with 9 or less contestants will receive top 5 buckles as voted by HPA board 2020.
- Roping Jr/Sr classes with 10 or more contestants will receive top 10 buckles as voted by HPA board 2024.
- Roping Jr/Sr classes with 9 or less contestants will receive top 5 buckles as voted by HPA board 2024.

FLAG PRESENTATION

There will be a sign up for flag presenters located at the office. Members can only sign up once to allow everyone an equal opportunity. If slots do not fill, we will open it up for multiple turns. There will be 2 flag presenters with 1 alternate per playday. Note a graduating senior will take precedence. Contestants must apply by sending a video of horse and rider handling the flag for approval of HPA board.